



# GLICOL

Graph Oriented Live Coding Language

Making Music with Code in Your Browser

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Interactive Media Research Presentation

# What Is Glicol?



## A music language

Type short commands and Glicol turns them into sound instantly.



## Browser based

Open [glicol.org](https://glicol.org) in any modern browser. Nothing to download or install.



## Graph oriented

Connect small sound blocks in a chain. Each block creates or changes the sound.

# Who Made Glicol, and Why



*"We are flooded by music on apps like TikTok, yet many people don't know how music is made. I wanted to make a program that would be usable to anyone."*

Qichao Lan, RITMO Centre, University of Oslo (2022)

## Creator

Qichao Lan, PhD researcher, University of Oslo

## Published

Web Audio Conference 2021, Barcelona

## PhD

Collaboration in Computer Music Systems for Live Coding (June 2022)

## Goal

Let anyone make music in a browser, alone or together, with no setup



*"I always wanted to develop a tool where multiple people can work together."*

# How the Graph Works

*Connect blocks in a chain. Each block creates or shapes sound.*

`sin 440`

Creates  
the tone

`>>`

Passes  
forward

`mul 0.5`

Sets  
volume

Each block is called a 'node.' One makes sound, the next changes it.

The `>>` symbol passes sound from one node to the next.

A chain starting with 'o:' sends the result to speakers. A '~' chain is a helper.

# Hello World:

```
o: sin 440 >> mul 0.5
```

'sin 440' creates a pure tone. 440 sets the pitch.

'mul 0.5' sets volume to half.

# Key Features

*Each feature is a node you add to your chain.*

Feature	What It Does	Why It Is Used
<code>seq + sp</code>	Plays notes in a pattern	Builds rhythm
<code>envperc</code>	Fast start, quick fade	Shapes each note
<code>lpf</code>	Removes high frequencies	Makes sound warmer
<code>sin ~ref</code>	One wave controls another	Shifting, evolving tones
<code>plate</code>	Adds reverb	Adds depth and space
<code>mix ~t..</code>	Collects chains into one output	Final mix of all layers

*Source: [glicol.org](https://glicol.org) (Tour sections: Sequencer, Envelope, Noise/Filter, FM, Effect)*



# Visuals and Sound: Mix JS

Glicol lets you run Hydra visuals alongside the audio using JavaScript.

```
// Glicol audio
o: sin 440 >> mul ~amp
~amp: sin 1.0 >> mul 0.3 >> add 0.5

// Hydra visuals (from Mix JS 1 section)
osc(10, 0.1, 0.8).color(0.9, 0.3, 0.6)
  .rotate( ()=>a.value/500 ).out()
```

**osc(10, ...)**

Number of color bands. 3 = wide slow bands. 40 = dense stripes.

**.color(0.9, 0.3, 0.6)**

RGB tint. Change any value to shift the palette.

**.rotate(()=>a.value/500)**

Rotation tied to audio volume. Visuals spin with the music.

# What Is Live Coding?

Artists write code on stage to create music and visuals in real time. The audience sees the code.

## TOPLAP (2004)

Community formed in Hamburg. Manifesto: 'Show us your screens.'

## Algorave (2012)

Coined by Alex McLean. First event London. Now held in 18+ countries.

*Code is the instrument. Improvisation is the point. Every decision is visible.*



# Where Glicol Fits

Tool	Focus	Setup	Best For
SuperCollider	Deep synthesis	Install required	Advanced users
TidalCycles	Rhythmic patterns	Install Haskell + SC	Beat performance
Hydra	Visuals only	Browser	Visual artists
Glicol	Audio + visuals + collab	Browser (zero install)	Beginners + groups

Glicol is less powerful than SuperCollider, but far more accessible.

*[GitHub README](#): 'low entry fee and high ceilings'*

# Why Glicol Matters for Interactive Media



## Open access

No cost, no install. A browser is enough.



## Code as art

Writing code becomes making music, live, with an audience.



## Built for collaboration

Real time group creation with democratic control.



## Modern web tech

Rust compiled to WebAssembly for professional audio in a browser.



## Sound + visuals + code

The creative intersection Interactive Media is built around.



# Live Demo

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[glicol.org](https://glicol.org)

Link posted in blog post

# Sources

1. Glicol Website and Tour: [glicol.org](https://glicol.org)
2. Glicol GitHub: [github.com/chaosprint/glicol](https://github.com/chaosprint/glicol)
3. Glicol.js Docs: [glicol.js.org](https://glicol.js.org)
4. Lan, Q. & Jensenius, A.R. (2021). Glicol. WAC 2021, Barcelona.
5. RITMO Centre, University of Oslo (2022). [uio.no/ritmo](https://uio.no/ritmo)
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7. Lan, Q. (2022). PhD Dissertation, University of Oslo.
8. TOPLAP: [toplap.org](https://toplap.org)
9. Algorave: [algorave.com](https://algorave.com)
10. TidalCycles: [tidalcycles.org](https://tidalcycles.org)
11. Hydra by Olivia Jack: [hydra.ojack.xyz](https://hydra.ojack.xyz)
12. Wikipedia: [en.wikipedia.org/wiki/Live\\_coding](https://en.wikipedia.org/wiki/Live_coding)



# Thank You

Try it at [glicol.org](https://glicol.org)

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Questions?